**Test-Driven Development (TDD) Homework**

**Finish the "Poker" project given in the**[**demo**](https://github.com/TelerikAcademy/High-Quality-Code/tree/master/12.%20Test-Driven%20Development/Demo)**using TDD.**

**Task 1. In the Card class implement the ToString() method**

* Use Test-Driven Development (TDD)
* Test all cases

**Task 2. In the Hand class implement the ToString() method**

* Use Test-Driven Development (TDD)
* Test all cases

**Task 3. In the PokerHandsChecker class implement the IsValidHand(IHand) method**

* Use Test-Driven Development (TDD)
* Test all cases
* A hand is valid when it consists of exactly 5 different cards.

**Task 4. In the PokerHandsChecker class implement the IsFlush(IHand) method**

* Use Test-Driven Development (TDD)
* Test all cases
* Follow the official poker rules from Wikipedia: <http://en.wikipedia.org/wiki/List_of_poker_hands>

**Task 5. In the PokerHandsChecker class implement the IsFourOfAKind(IHand) method**

* Use Test-Driven Development (TDD)
* Test all cases
* Did you test all the scenarios?

<https://github.com/TelerikAcademy/Unit-Testing/blob/master/Topics/02.%20Test-Driven%20Development/homewrok/README.md>